

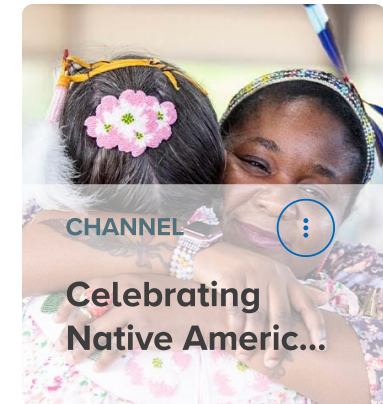
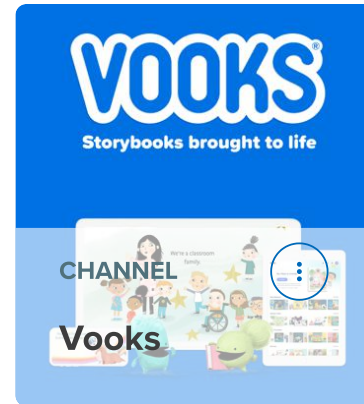
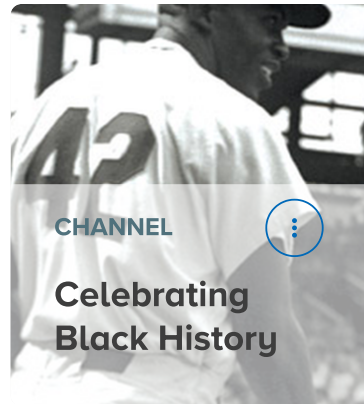
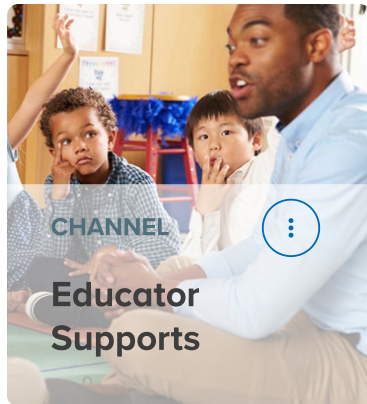
Discovery Education Escape Room



Escape rooms are games that ask groups to think critically, problem solve, troubleshoot, and work collaboratively to “escape” a room before the clock runs out. Teams follow clues and work together to solve puzzles that lead them toward a successful escape.

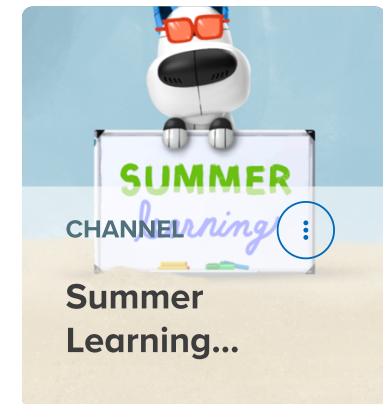


Discovery Education Channels Escape Rooms Resources



Each Escape Room is centered around one of these resources. Explore them as you'd like. The how to for the Escape Rooms starts here

[Escape Room](#)



Escape Room Themes

DE Overview



Celebrating Black
History

Click on the Green escape room topic boxes to see materials and get started building your themed Discovery Education Escape Room!

Shopping List

Shopping List

Shopping list: [Escape Room Shopping List.docx](#)

The shopping list above is designed as a guide for purchasing materials. You are welcome and encouraged to secure materials in the manner that meets the needs of your local school, district, or manager. Pricing on the above links does frequently change and no guarantees to pricing is made.

Each different Escape Room is designed around the same materials. Changing out the content doesn't require purchasing new materials.

When flying with these, ensure ALL locks are unlocked. TSA WILL break locks (like the book safe) that are in locked position. 5 kits in a standard carry-on weighs approximately 35#.

If there are errors, please contact Kristy Vincent
kvincent@discoveryed.com

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General Tips and Tricks

Click the teacher notes on the left for a full list of needed supplies/printables. Tips and Tricks below:

- Double check all the locks to be sure they are locked and not showing the combination.
- Have a print out of all the correct codes to quickly and easily reset locks.
- Before beginning:
 - Remind participants to NOT write on the materials.
 - Assure them that all clues are in the room and they won't need to "Google" answers.
 - Make sure at least 2 people in each group can log in to Discovery Education.
 - Show participants how to open different kinds of locks.
- General verbal clues to give groups that are "stuck":
 - What are you searching for? A 4 digit number? 3? A word? How many letters?
 - Does anything stand out to you on that clue? Is anything highlighted/circled/underlined?
 - For the video: Did you listen carefully or read the transcript to be sure those strips are in order?

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Discovery Education Overview

Click the teacher notes on the left for a full list of needed supplies/printables. Instructions below.

To set-up the escape kit, work backwards from the final book safe. Inside of the book safe, add a surprise, reward, QR Code or instruction to take a picture and post to social. Be sure it is clear that they have ESCAPED! and completed the puzzle/game. Set the book safe code to the 3 digit code from the total number of quizzes in the Quiz Library. (This number updates regularly. Keep instructions for resetting this lock).

Cut out the "sentence strips" from the *DEmystified* packet. Fold up the print out with the image of the video so participants know what to search for in Discovery Education. Also fold up a print out of the Stepping Stones SOS. Inside each calendar, write "Quiz Library - ALL" on each date from the sentence strips. Place the strips, two pages, and calendar inside the pencil bag and lock it with code 350. Place the pencil bag inside the lunch box and add a handwritten a piece of paper with marker that says:

"SHARKS" on one edge. "My Discovery Education login" on the other edge. In the middle, "Homework - Math Solve-It Challenge. **Remember PEMDAS**". (It should appear to be a child's homework reminder). Add the zipped lunch box and miscellaneous school supplies to the book bag.

Zip the back pack and use the hasp to keep the zippers together. Put two locks on the hasp - the word lock and 4-digit number lock. Set the word lock to TEACH and the number lock to 6387 (or whatever order you have put the paragraphs in). Place the Escape Room Numbers and Escape Room Word printouts on the table under the book bag.

[Shopping List](#)[Tips/Tricks](#)[Themes](#)

Celebrating Black History

Click the teacher notes on the left for a full list of needed supplies/printables. Instructions below.

To set-up the escape kit, work backwards from the final book safe. Inside of the book safe, add a surprise, reward, QR Code or instruction to take a picture and post to social. Be sure it is clear that they have ESCAPED! and completed the puzzle/game. Set the book safe code to 115.

Inside the lunch box, add the "sentence strips" from the *Montgomery Bus Boycott* video and the instruction sheet that has the picture of the video so participants can search for it in Discovery Education. Lock the sentence strips inside the pencil bag and set the code to 342.

Add the locked lunch box and miscellaneous school supplies to the book bag. Also add a print out of the Reading Passage NASA Astronaut Biography: Stephanie D. Wilson to the backpack. You may want to put it into a folder.

Zip the back pack and use the hasp to keep the zippers together. Put two locks on the hasp - the word lock and 4-digit number lock. Set the word lock to TEACH and the number lock to 1870. Place the PDF activity and Encyclopedia article printouts on the table under the book bag.

[Shopping List](#)[Tips/Tricks](#)[Themes](#)